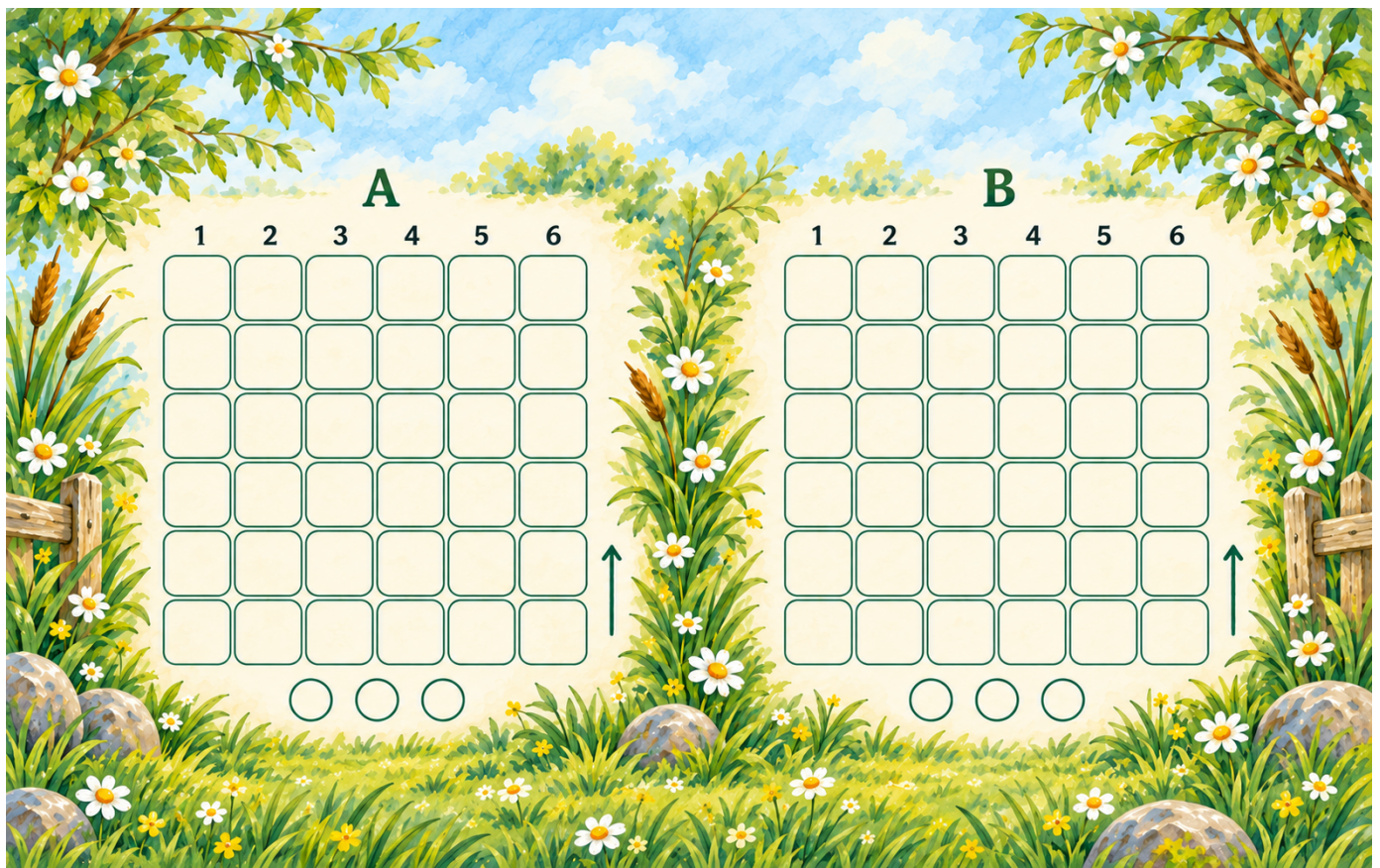


Roll and mark: six columns

One player · Two dice · Two games per sheet

Roll two dice. Choose either number or their sum if it is 6 or less. Mark a square in that column, working from the bottom.

Example: 2 and 3 let you choose 2, 3 or 5. If all your choices are full, mark one miss circle. Stop at your third miss.



Count your points

Each mark scores its column number. Add 10 for each complete row. One row scores 31 points: 21 + 10. Maximum: 186.

Game A: _____ points

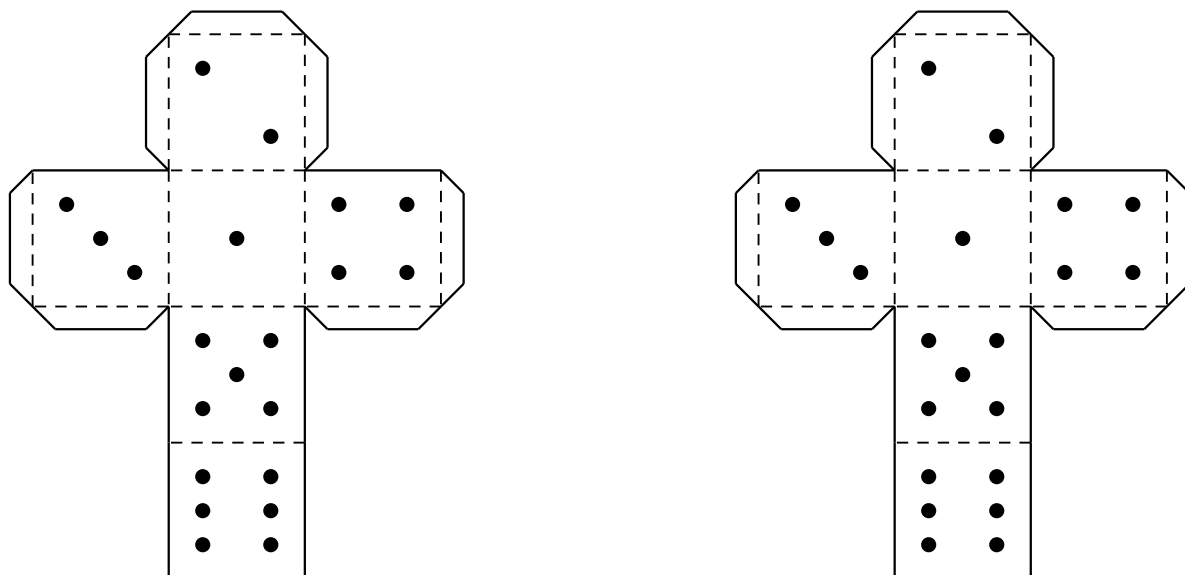
Game B: _____ points

My best: _____

Roll and mark: six columns

Prepare your two dice

Cut along solid lines. Fold the dashed lines and glue the tabs inside each die. Let them dry and check that they roll.



You need two dice and a pencil to play. You can also use dice you already own. Keep this sheet to make another pair when needed.