

Snakes and ladders: 36 squares

2–4 players · One die

Start off the board, before 1. Follow the numbers.

36 END	35	34 >23	33	32	31
25	26	27	28 >12	29	30
24	23	22	21	20 >31	19
13	14	15	16	17 >7	18
12	11	10	9 >22	8	7
1	2	3	4 >14	5	6

Roll and move. Reach the final square exactly to win; if you overshoot, bounce back by the excess. The next page explains special squares.

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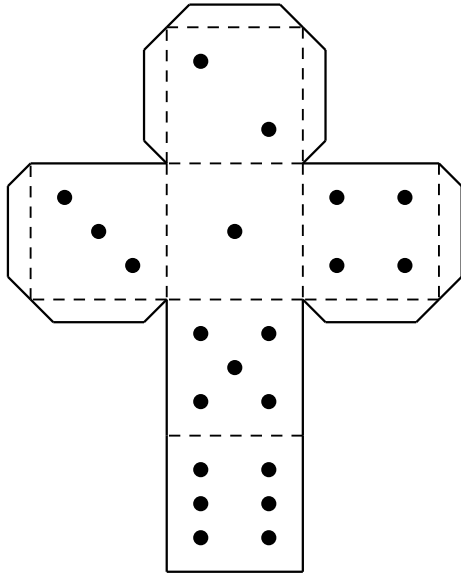
Game rules

1. For 2–4 players. Start off the board, before 1. Take turns rolling one die and moving that many squares.
2. Arrows > show the destination of a shortcut. Ladders: 4 to 14, 9 to 22 and 20 to 31. Snakes: 17 to 7, 28 to 12 and 34 to 23.
3. Use a shortcut only when your throw ends on its starting square. Passing it has no effect. Counters may share a square.
4. Reach 36 exactly to win. If you overshoot, bounce back by the excess. Example: a 3 from 35 lands on 34, then the snake takes you to 23.

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Cut-out dice and counters

Cut along solid lines. Fold the dashed lines and glue the tabs inside the die. Check that it rolls. You can also use a die you already own.



Cut out the counters. Each player chooses a letter.

